

# Implicit Euler with Newton-Raphson for Mass-Spring-Damper System

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1 Oct 2015

## 1 Mass-Spring-Damper System

Define a second order system:

$$M\ddot{x}(t) + B\dot{x}(t) + Kx(t) = f(t) \quad (1)$$

where:  $M$ ,  $B$ ,  $K$  are the coefficients for mass, damping, and stiffness respectively.

## 2 Newton-Raphson

Newton-Raphson is used to approximate  $x$  that fulfills  $g(x) = 0$  by iterating:

$$x_{k+1} = x_k - \frac{g(x_k)}{g'(x_k)} \quad (2)$$

until  $x_{k+1}$  converges to a certain value.

## 3 Implicit Euler

Implicit Euler method says that solution to:  $\dot{x} = f(t, x)$  can be found using:

$$x_{k+1} = x_k + hf(t_{k+1}, x_{k+1}) \quad (3)$$

where  $h$  is the time step.

The equation above can not be solved directly since there is  $x_{k+1}$  in both left and right side of the equation. Therefore, it needs to be changed to:

$$g(x_{k+1}) = x_{k+1} - x_k - hf(t_{k+1}, x_{k+1}) = 0 \quad (4)$$

Since the equation above is now in form of:  $g(x_{k+1}) = 0$ , thus, we can use Newton-Raphson to solve  $g(x_{k+1})$  and acquire  $x_{k+1}$  as the result.

## 4 Implementation

First, we need to write the system equation into  $\dot{x} = f(t, x)$  and apply the implicit Euler on it. However, since mass-spring-damper system is a second order system, we change the system equation into:  $\ddot{x} = f(t, x, \dot{x})$

$$\begin{aligned} M\ddot{x} + B\dot{x} + Kx &= F \\ \ddot{x} &= \frac{F - B\dot{x} - Kx}{M} \end{aligned} \quad (5)$$

Next, using the implicit Euler, we solve  $\ddot{x}$  to get  $\dot{x}$ :

$$\begin{aligned} 0 &= \dot{x}_{k+1} - \dot{x}_k - h\ddot{x}_{k+1} \\ 0 &= \dot{x}_{k+1} - \dot{x}_k - h\left(\frac{F - B\dot{x}_{k+1} - Kx_{k+1}}{M}\right) \\ 0 &= g(\dot{x}_{k+1}) = \frac{M}{h}\dot{x}_{k+1} - \frac{M}{h}\dot{x}_k - F + B\dot{x}_{k+1} + Kx_{k+1} \end{aligned} \quad (6)$$

$x_k$  and  $\dot{x}_k$  are known, while  $x_{k+1}$  is not yet known. Therefore, we need another implicit Euler to expand:  $x_{k+1} = x_k + h\dot{x}_{k+1}$ . As the result, we can then write:

$$0 = g(\dot{x}_{k+1}) = \frac{M}{h}\dot{x}_{k+1} - \frac{M}{h}\dot{x}_k - F + B\dot{x}_{k+1} + K(x_k + h\dot{x}_{k+1}) \quad (7)$$

Thus, the Jacobian of  $g(\dot{x}_{k+1})$  can be written as:

$$g'(\dot{x}_{k+1}) = \frac{M}{h} + B + Kh \quad (8)$$

As final step, Newton-Raphson can then be applied to find  $\dot{x}_{k+1}$  for given  $x_k$  and  $\dot{x}_k$ . Once  $\dot{x}_{k+1}$  is found,  $x_{k+1}$  can be calculated in an implicit Euler way with  $x_{k+1} = x_k + h\dot{x}_{k+1}$  (see Eqn. 3).

## 5 Discussions

It is actually not necessary to use Newton-Raphson, as finding  $\dot{x}_{k+1}$  can also be done directly by grouping  $\dot{x}_{k+1}$  in Eqn. 7:

$$\begin{aligned} \dot{x}_{k+1}\left(\frac{M}{h} + B + Kh\right) &= \frac{M}{h}\dot{x}_k + F - Kx \\ \dot{x}_{k+1} &= \frac{\frac{M}{h}\dot{x}_k + F - Kx}{\frac{M}{h} + B + Kh} \\ \dot{x}_{k+1} &= \frac{M\dot{x}_k + Fh - Khx}{M + Bh + Kh^2} \end{aligned} \quad (9)$$

However, as pointed by [1], the direct solution above is not preferable when there are a large number of interconnected particles involved. At such condition, large sparse matrix inversion must be done if doing direct method. In [1], the authors use conjugate-gradient method. Additionally, simulating the system in 3 dimensions will greatly contribute to the larger matrix dimension.

Implicit Euler is unconditionally stable as long as the system itself is a stable system. See [2], page 21-23 for more details.

## References

- [1] D. Baraff and A. Witkin, Large steps in cloth simulation, in Proceedings of the 25th annual conference on Computer graphics and interactive techniques - SIGGRAPH 98, 1998, pp. 4354
- [2] Szymon Rusinkiewicz, ODE and PDE stability analysis., [ONLINE] [http://www.cs.princeton.edu/courses/archive/fall12/cos323/notes/cos323\\_f12\\_lecture13\\_ode.pdf](http://www.cs.princeton.edu/courses/archive/fall12/cos323/notes/cos323_f12_lecture13_ode.pdf)

## 6 Appendices

```
% =====  
% Solve  $M \ddot{x} + B \dot{x} + K x = F$   
% Implicit Euler with Newton Raphson  
% =====  
  
function implicit_euler_newton_raphson()  
    clear all;  
    close all;  
    clc;  
  
    figure;  
    hold;  
  
    K = 100; % spring stiffness. N/m  
    M = 5; % mass, kg  
    B = 2*sqrt(K*M); %c ritical damping  
    %B = 0;  
  
    % initial condition:  
    x0 = 0.1;  
    v0 = 0;  
    F0 = 0;  
  
    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%  
    h = 0.01; % sampling rate, try from 1ms to 1s  
    %%%%%%%%%%%%%%%%%%%%%%%%%%%%%  
  
    t_start = 0;  
    t_end = 5;  
    t=t_start:h:t_end;  
  
    % Use ode45, 1kHz as ground truth:  
    [tode45,xode45]=ode45(@msd, [t_start:0.001:t_end], [x0 v0], [], ...  
                        M, B, K);  
    plot(tode45,xode45(:,1), '--r')  
  
    for k = 1 : length(t)
```

```

% Newton-Raphson relies on good initial value
% As an initial guess, a 1-step forward Euler is used
v1 = v1_hat(M, B, K, 0, x0, v0, h);

% Initializing v1 = 0 also works. It just needs more iterations
v1 = 0;

% Newton-Raphson
%  $x(k+1) = x(k) - g(x(k))/g'(x(k))$ 
% Since the system is linear,  $g'(x(k)) = \text{constant}$ 
g_d = M/h + B + K * h;
while(1) % Newton-Raphson iteration
    v1_ = v1 - (g(M, B, K, F0, x0, v0, v1, h) / g_d);
    if abs(v1 - v1_) < 0.0001
        break;
    end
    v1 = v1_;
end

x1 = x0 + v1 * h; %  $x_{k1} = x_k + h * \dot{x}_{k1}$ 
x0 = x1;
v0 = v1;

x(k, :) = [x1 v1];
end
plot(t, x(:,1), 'b')

legend('ode45', 'Implicit_Euler');
xlabel('Time (s)')
s = strcat('h= ', num2str(h), ' seconds');
title(s);
end

function output = v1_hat(M, B, K, F, x0, v0, h)
    v0_dot = (F - B * v0 - K * x0) / M;
    output = v0 + h * v0_dot;
end

function output = g(M, B, K, F, x0, v0, v1, h)
    output = M*(v1-v0)/h-F+B*v1+K*(x0+h*v1);
end

```

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end

function xdot=msd(t,x, M, B, K)
    xdot_1 = x(2);
    xdot_2 = -(B/M)*x(2) - (K/M)*x(1);

    xdot = [xdot_1 ; xdot_2 ];
end
```